

HOUSE NAME		CAMPAIGN	
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HOUSEHOLD ARMIES & OTHER UNITS

UNIT TYPE				
TRAINING		POWER COST	OTHER COST	
DISCIPLINE		MOD		
AGILITY	_____	KNOWLEDGE	_____	NOTES
ANIMAL HAND	_____	MARKSMANSHIP	_____	
ATHLETICS	_____	PERSUASION	_____	
AWARENESS	_____	STATUS	_____	
CUNNING	_____	STEALTH	_____	
ENDURANCE	_____	SURVIVAL	_____	
FIGHTING	_____	THIEVERY	_____	DEF
HEALING	_____	WARFARE	_____	
LANGUAGE	_____	WILL	_____	
ARMOR RTG.	ARMOR PEN.	BULK	FIGHT DMG.	MARKS DMG.

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